BBSC SAILING INSTRUCTIONS PART 2: BAY CUP SERIES 2024-2025_v1

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To be read with the Notice of Race / common instructions

1. These Bay Cup Series Sailing Instructions shall be read subject to and in conjunction with the **Club's** Keel, Trailable and Multihull:
   (a) Notice of Race; and
   (b) BBSC Sailing Instructions Part 1: Common Instructions.

Regulation 2.01 category

2. The **Committee** has:
   (a) selected Category 7 as the category in **regulation** 2.01 as the category most suitable for a race in the Bay Cup Series; and
   (b) added to the requirements of Category 7, the requirements specified in the Notice of Race.

Division 1 pennant

3. A boat participating in a Division 1 Bay Cup shall display a blue pennant.

4. A boat that fails to comply with this requirement may be scored DNS.

Schedule of races, Divisions 1 and 2

5. A schedule of race dates, approximate start times, the finishing time for each race in the Bay Cup Series appears in the **Program**.

Marks

6. A course mark in the Bay Cup Series may be either a permanent mark or a laid mark.

7. There are seven permanent yellow marks. The number, name and approximate position of each permanent mark is as follows:

No	Name	Latitude	Longitude
1.	Square Head	35^0 42.882' South	150^0 12.535' East
2.	Chain Bay	35^0 42.807' South	150^0 14.680' East
3.	Yellow Rock	35^0 43.261' South	150^0 15.593' East
4.	Tollgate	35^0 44.630' South	150^0 15.370' East
5.	Wimbie	35^0 45.487' South	150^0 13.015' East
6.	Caseys Beach	35^0 43.979' South	150^0 12.864' East
7.	Marine Park Middle Mark	35^0 44.282' South	150^0 14.750' East

8. If after the start of a race, a permanent mark is missing from the end of a leg of the course a boat is sailing, the boat shall complete the course by commencing the next leg as if the mark were in its approximate position. This changes rule 34.

9. A laid mark (other than a starting or finishing mark) may be a yellow, orange or pink inflatable mark or as described at the pre-race briefing.

Starting marks

10. Subject to the following **instruction** relating to a start in the absence of the **Committee boat,** the starting marks will be the **Club** burgee, displayed on the flag mast of the **Committee boat**, and a mark displaying flag **O**.

Start

11. Subject to the following **instruction** relating to a start in the absence of the **Committee boat**, a race will be started using Racing rule 26 read substituting for "Class flag":
    (a) "numeral pennant 1" for Division 1; and

(b) "numeral pennant 2" for Division 2.

This changes Racing rule26.

Caseys Beach start in the absence of the Committee boat.

12. If the **Committee boat** is unavailable to start a race:

(a) at the pre-race briefing, a **Committee** member may:

(i) determine that the race shall be started at Caseys Beach; and

(ii) nominate a person to perform the role of **Race Officer** responsible for starting the race;

(b) the starting line shall be between the No 6: Caseys Beach mark and the Caseys Beach cardinal mark; and

(c) the race shall be started using the following sound signals:

Minutes before starting signal	***Sound signal***	***Means***
5	One	Warning signal
4	One	Preparatory signal
1	One long	One minute
0	One	Starting signal

This changes Racing rule 26.

Courses for a Caseys Beach start in the absence of the Committee boat.

13. When a race is to be a Caseys Beach start in the absence of the **Committee boat**, the **Race Officer** shall select the course to be sailed from the Division 1 and 2 Bay Cup courses A, B or L read by substituting "Finish: Between No 6 Caseys Beach mark and the Caseys Beach cardinal mark" for: "No 6. Caseys Beach. Finish: In the vicinity of Snapper Island."

Reporting a Bay Cup elapsed time in the absence of the Committee boat.

14. A boat participating in a Bay Cup Series' race started in the absence of the **Committee boat** shall record her elapsed time (that is, the time from the start [not the warning signal] to her finish) and within 24 hours of her finishing, inform the **Handicapper** of her elapsed time by e-mail to committee@bbsc.org.au or by text message. A boat that fails to do so may be scored DNF.

Finishing marks

15. Subject to the above **instructions** relating to a start in the absence of the **Committee boat**, the finishing marks will be between the blue on station

flag, displayed on the flag mast of the **Committee boat**, and a mark displaying flag O.

Finishing line position

16. Subject to the above **instructions** relating to a start in the absence of the **Committee boat**, the approximate position of the finish line is specified in each course **instruction**.

Time limits for Division 1 and 2 Bay Cup courses

Courses A - L

17. The time limit for a Bay Cup Series race (other than a Sprint Race) is 3 hours from the starting signal.

18. Where a boat sails its course in a race in the Bay Cup Series (other than a Sprint Race) and finishes within the time limit, the race must be finished by each other boat in its division within:
    (a) the time limit (3 hours); or
    (b) one hour and fifteen minutes after the first boat in its division sails the course and finishes, whichever is the later.
    This changes Racing rule 35.

19. A boat failing to finish a race in the Bay Cup Series (other than a Sprint Race) within:
    (a) the time limit (3 hours) or one hour and fifteen minutes after the first boat in its division sails the course and finishes; or
    (b) the finish time specified in the **Program**,
    will be scored DNF. This changes Racing rules 35 and A4.1

Course N Sprint course time limit

20. The time limit for a Sprint Race is one hour from the starting signal.

21. Where a boat sails a Sprint Race and finishes within the time limit, the race must be finished by each other boat within:
    (a) the time limit (1 hour); or
    (b) 30 minutes after the first boat sails the course and finishes,
    whichever is the later. This changes Racing rule 35.

22. A boat in a Sprint Race in the Bay Cup Series failing to finish within:
    (a) the time limit (1 hour); or
    (b) 30 minutes after the first boat sails the course and finishes,
    will be scored DNF. This changes Racing rules 35 and A4.1.

Change to Racing rule 28.2

23. This **instruction** applies to each course for a race in a Division 1 or 2 Bay Cup Series other than the Sprint Course.

24. After the start, a boat shall not, unless it is finishing, pass through the finish line while the **Committee Boat** is in position at the finish line and displaying a blue on station flag.

25. A boat failing to observe this **instruction** shall be scored DSQ. This changes Racing rule 28.

Course details commences on the next page.
Remainder of this page intentionally blank.

Division 1 Bay Cup courses A-N.

Division 1, Course A. North East. Approximately 14nm. Starboard.

Start: In the vicinity of Caseys Beach.

- No 2. Chain Bay.
- No 7. Middle Mark
- No 6. Caseys Beach.
- No 2. Chain Bay.
- No 6. Caseys Beach.
- No 2. Chain Bay.
- No 7. Middle Mark.
- No 6. Caseys Beach.

Finish: West of Snapper Island.

Division 1, Course B. East/nor/east. Approx. 11 nm. Starboard.

Start: In the vicinity of Caseys Beach.

- No 3. Yellow Rock.
- No 4. Tollgate.
- No 6. Caseys Beach.
- No 3. Yellow Rock.
- No 6. Caseys Beach.

Finish: West of Snapper Island.

Division 1, Course C. East. Approximately 14nm. Starboard.

Start: In the vicinity of Snapper Island.

- No 3. Yellow Rock.
- No 7. Middle Mark
- A laid mark in the vicinity of Snapper Island.
- No 3. Yellow Rock.
- A laid mark in the vicinity of Snapper Island.
- No 3. Yellow Rock.
- No 7. Middle Mark

Finish: West of Snapper Island.

Division 1, Course D. South East Long. Approximately 13nm.

Start: Between Snapper Island and Chain Bay.

- No 4. Tollgate (**Starboard**).
- No 5. Wimbie Beach (**Starboard**).
- A laid mark between Snapper Island and Chain Bay
- (Starboard).
- No 4. Tollgate (**Starboard**).
- The laid mark (**Port**).

Finish: West of Snapper Island.

Division 1, Course E. South East Short. Approx 9.nm. Starboard

Start: Between Snapper Island and Chain Bay.

- No 7. Middle Mark.
- No 6. Caseys Beach.
- Laid Mark between Snapper Island and Long Beach.
- No 7. Middle Mark.

Finish: Between Snapper Island and Chain Bay.

Division 1, Course F. South. Approximately 14nm. Port.

Start: Between Snapper Island and Long Beach.

- No 5. Wimbie Beach.
- No 4. Tollgate.
- A laid mark between Snapper Island and Long Beach.
- No 5. Wimbie Beach.
- The laid mark.

Finish: West of Snapper Island.

Division 1, Course G. South West. Approximately 14nm. Port.

Start: In the vicinity of Chain Bay.

- No 6. Caseys Beach.
- No 7. Middle Mark
- No 2. Chain Bay.
- No 6. Caseys Beach.
- No 2. Chain Bay.
- No 6. Caseys Beach.
- No 7. Middle Mark.

Finish: In the vicinity of Chain Bay.

Division 1, Course H. West. Approximately 12nm. Port.

Start: In the vicinity of Chain Bay.

- No 1. Square Head.
- No 7. Middle Mark
- No 2. Chain Bay.
- No 1. Square Head.
- No 2. Chain Bay.
- No 1 Square Head.

Finish: West of Snapper Island.

Division 1, Course I. North West. Approximately 12nm. Starboard.

Start: In the vicinity of Snapper Island.

- A laid mark approximately 250 metres to windward of the start.
- No 7. Middle Mark
- The laid mark.
- No 2. Chain Bay.
- No 7. Middle Mark.
- The laid mark.
- No 7. Middle Mark.

Finish: In the vicinity of the laid mark.

Division 1, Course J. North. Approximately 12nm. Starboard.

Start: In the vicinity of Snapper Island.

- A laid mark approximately 250 metres to windward of the start.
- No 7. Middle Mark
- No 5. Wimbie Beach
- The laid mark.
- No 7. Middle Mark
- No 5. Wimbie Beach

Finish: In the vicinity of the laid mark.

Division 1, Course K. Pentastar. Approximately 17nm. Port.

Start: Approximately 250 metres downwind of the Middle Mark.

- No 7. Middle Mark.
- No 2. Chain Bay.
- No 7. Middle Mark.
- No 3. Yellow Rock.
- No 7. Middle Mark.
- No 4. Tollgate.
- No 7. Middle Mark.
- No 5. Wimbie Beach.
- No 7. Middle Mark.
- No 6. Caseys Beach.
- No 7. Middle Mark.

Finish. In the Vicinity of Snapper Island.

Division 1, Course L. Heavy Weather 1. Approx. 10.3nm. Port.

Start: In the vicinity of Chain Bay.

- No 1. Square Head.
- No 6. Caseys Beach.
- No 2. Chain Bay.
- No 1. Square Head.
- No 6. Caseys Beach.
- No 2. Chain Bay.

Finish: In the Vicinity of Snapper Island.

Division 1, Course M. Heavy Weather 2. Approx. 9.8nm. Port.

Start: In the vicinity of Caseys Beach.

- No 2. Chain Bay.
- No 1. Square Head.
- No 6. Caseys Beach.
- No 2 Chain Bay.
- No 1. Square Head.
- No 6. Caseys Beach.

Finish: In the vicinity of Snapper Island.

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SEE OVER FOR A DIVISION 1 COURSE N DETAILS.

Division 1, Course N. The Sprint Race. Approximately 4nm.

Marks: A laid mark at each end of a windward/leeward leg, the windward mark being designated Mark 1 and the leeward mark being designated Mark 2 as illustrated in the following Sprint Race Course Diagram.

Start/Finish: The start/finish will be positioned approximately halfway between each mark as illustrated in the following Sprint Race Course Diagram.

Gate: After the start, the starting line shall be treated as a gate. A boat shall pass through the gate on a windward leg. A boat shall **not** pass through the gate on a leeward/downwind leg sailing towards Mark 2 and may leave the gate to port or to starboard. This changes Racing rule 28.

Start:

- Sprint Mark No 1. – Port
- Sprint Mark No 2. – Port.
- Gate
- Sprint Mark No1. – Port
- Sprint Mark No 2 – Port

Finish.

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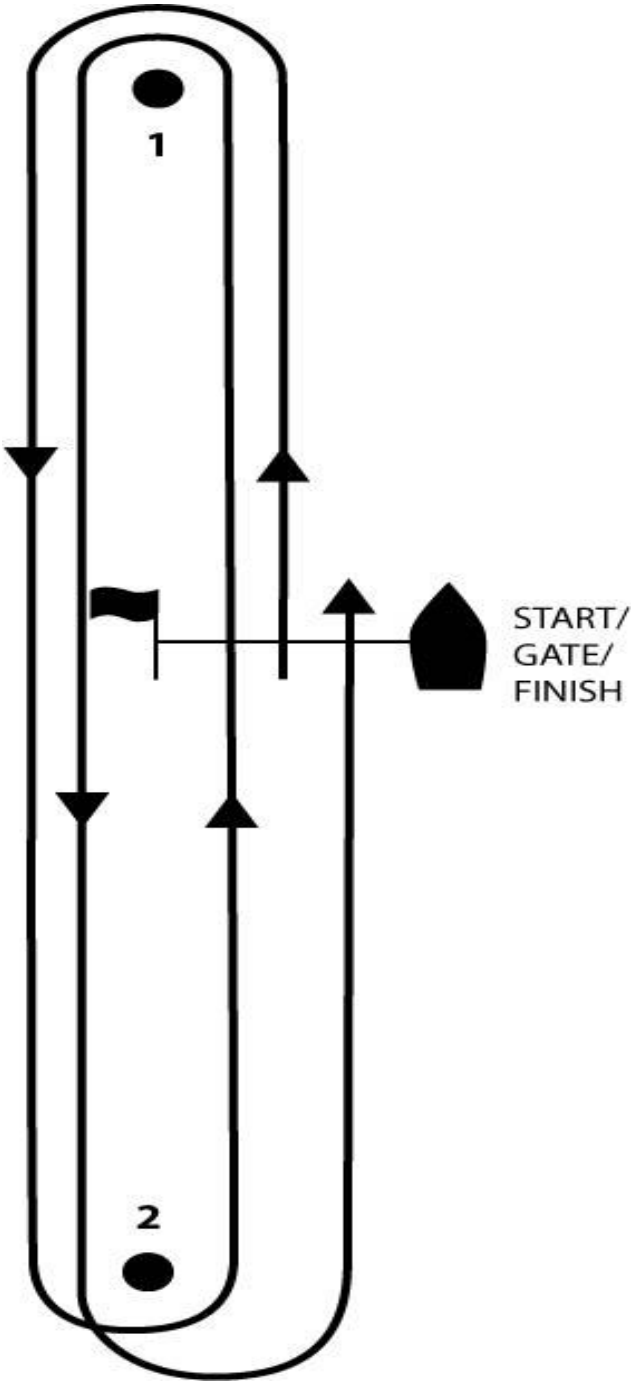
SEE OVER FOR A DIVISION 1 COURSE N DIAGRAM.

Division 1. Course N. Sprint Race Course Diagram

Start – 1 – 2 Gate – 1 – 2 – Finish



Division 2 Bay Cup Courses A-M.

Division 2, Course A. North East. Approximately 9nm. Starboard.

Start: In the vicinity of Caseys Beach.

- No 2. Chain Bay.
- No 7. Middle Mark
- No 6. Caseys Beach.
- No 2. Chain Bay.
- No 6. Caseys Beach.

Finish: West of Snapper Island.

Division 2, Course B. East/nor/east. Approx. 11nm. Starboard.

Start: In the vicinity of Caseys Beach.

- No 3. Yellow Rock.
- No 4. Tollgate.
- No 6. Caseys Beach.
- No 3. Yellow Rock.
- No 6. Caseys Beach.

Finish: West of Snapper Island.

Division 2, Course C. East. Approximately 9nm. Starboard.

Start: In the vicinity of Snapper Island.

- No 3. Yellow Rock.
- No 7. Middle Mark
- A laid mark in the vicinity of Snapper Island.
- No 3. Yellow Rock.

Finish: West of Snapper Island.

Division 2, Course D. South East. Approximately 8nm. Starboard.

Start: Between Snapper Island and Chain Bay.

- No 4. Tollgate.
- No 5. Wimbie Beach.

Finish: West of Snapper Island.

Division 2, Course E. South East Short. Approx 8.nm. Starboard

Start: Between Snapper Island and Chain Bay.

- No 7. Middle Mark.
- No 6. Caseys Beach.

Finish: Between Snapper Island and Chain Bay.

Division 2, Course F. South. Approximately 9nm. Port.

Start: Between Snapper Island and Long Beach.

- No 5. Wimbie Beach.
- No 4. Tollgate.
- A laid mark between Snapper Island and Long Beach.
- **Finish:** West of Snapper Island.

Division 2, Course G. South West. Approximately 9nm. Port.

Start: In the vicinity of Chain Bay.

- No 6. Caseys Beach.
- No 7. Middle Mark
- No 2. Chain Bay.
- No 6. Caseys Beach.

Finish: In the vicinity of Chain Bay.

Division 2, Course H. West. Approximately 8nm. Port.

Start: In the vicinity of Chain Bay.

- No 1. Square Head.
- No 7. Middle Mark
- No 2. Chain Bay.
- No 1. Square Head.

Finish: West of Snapper Island.

Division 2, Course I. North West. Approximately 10nm. Starboard.

Start: In the vicinity of Snapper Island.

- A laid mark approximately 250 metres to windward of the start.
- No 7. Middle Mark
- The laid mark.
- No 2. Chain Bay.
- No 7. Middle Mark.

Finish: In the vicinity of the laid mark.

Division 2, Course J. North. Approximately 11nm. Starboard.

Start: In the vicinity of Snapper Island.

- A laid mark approximately 250 metres to windward of the start.
- No 7. Middle Mark
- No 5. Wimbie Beach
- The laid mark.
- No 5. Wimbie Beach

Finish: In the vicinity of the laid mark.

Division 2, Course K. Pentastar. Approximately 17nm. Port.

Start: Approximately 250 metres downwind of the Middle Mark.

- No 7. Middle Mark.
- No 2. Chain Bay.
- No 7. Middle Mark.
- No 3. Yellow Rock.
- No 7. Middle Mark.
- No 4. Tollgate.
- No 7. Middle Mark.
- No 5. Wimbie Beach.
- No 7. Middle Mark.
- No 6. Caseys Beach.
- No 7. Middle Mark.

Finish: In the vicinity of Snapper Island.

Division 2, Course L. Heavy Weather 1. Approximately 10nm. Port.

Start: In the vicinity of Chain Bay.

- No 1. Square Head.
- No 6. Caseys Beach.
- No 2. Chain Bay.
- No 1. Square Head.
- No 6. Caseys Beach.
- No 2. Chain Bay.

Finish: In the vicinity of Snapper Island.

Division 2, Course M. Heavy Weather 2. Approximately 9nm. Port.

Start: In the vicinity of Caseys Beach.

- No 2. Chain Bay.
- No 1. Square Head.
- No 6. Caseys Beach.
- No 2 Chain Bay.
- No 1. Square Head.
- No 6. Caseys Beach.

Finish: In the vicinity of Snapper Island.

Division 2, Course N. The Sprint Race. Approximately 3nm.

Marks: A laid mark at each end of a windward/leeward leg, the windward mark being designated Mark 1 and the leeward mark being designated Mark 2 as illustrated in the following Sprint Race Course Diagram.

Start/Finish: The start/finish will be positioned approximately halfway between each mark as illustrated in the following Sprint Race Course Diagram.

Gate: After the start, the starting line shall be treated as a gate. A boat shall pass through the gate on a windward leg. A boat shall **not** pass through the gate on a leeward/downwind leg sailing towards Mark 2 and may leave the gate to port or to starboard. This changes Racing rule 28.

Start

- Sprint Mark No 1. – Port
- Sprint Mark No 2. – Port.
- Gate
- Sprint Mark No1. – Port
- Sprint Mark No 2 – Port

Finish: As illustrated in the Sprint Race Course Diagram.

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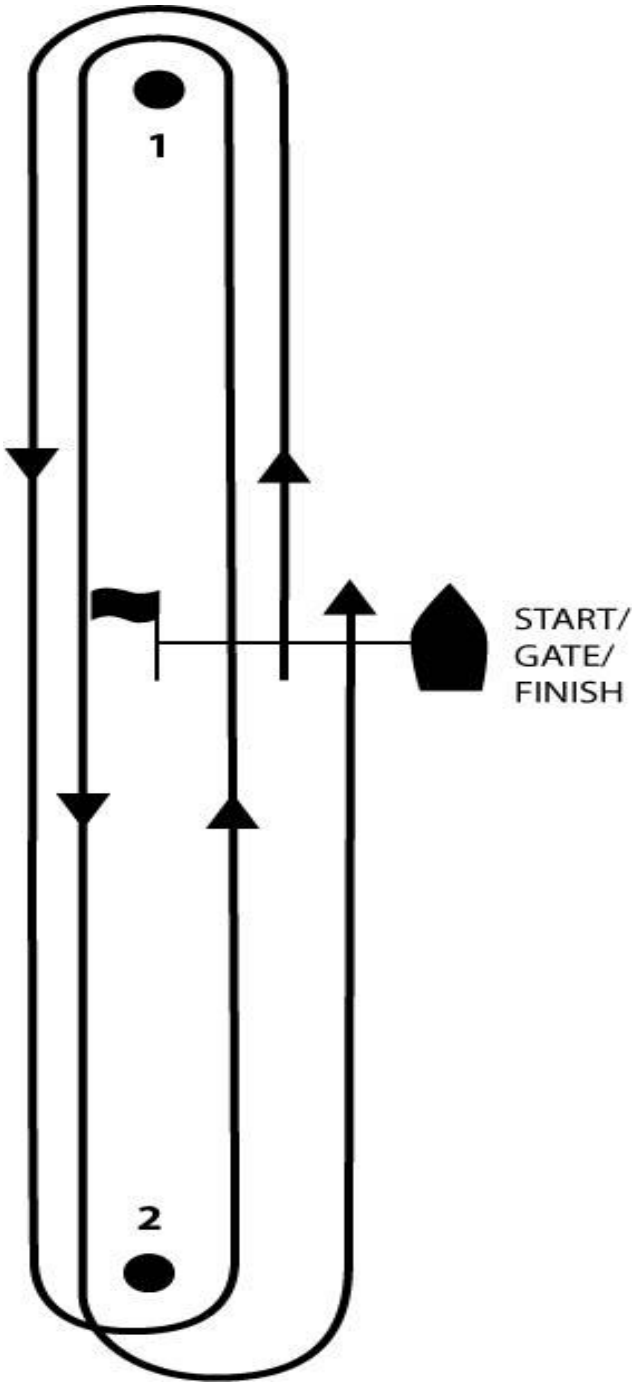
Division 2. Course N. Sprint Race Course Diagram

Start – 1 – 2 Gate – 1 – 2 – Finish